

Data Type	Attribute	Type	Description
<b>TournamentType</b>			
	Tournament	string	
	Event	string	
	Type	one of "TEAMS", "PAIRS", "INDIVIDUALS"	
	Location	string	
	Start-Date	date "YYYY-MM-DD" e.g. "2024-07-21"	
	End-Date	date "YYYY-MM-DD" e.g. "2024-07-27"	
	Description	string	
	Scoring	"IMP", "MP", "BAM", ....	
	Deals	array of <b>Deal</b>	
	Deals	<b>DealList</b>	deals of tournament
	Matches	array of <b>Match</b>	
<b>DealList</b>		array of <b>RefDeal</b>	
<b>RefDeal</b>	Id	string	
	Deal	<b>Deal</b>	
<b>Match</b>			
	Stage	string	
	Round	string	
	HomeTeam	string	
	AwayTeam	string	
	Sessions	array of <b>Session</b>	
<b>Session</b>			
	SessionNo	integer	
	Date	date "YYYY-MM-DD" e.g. "2024-07-27"	
	PrevSessionHomeTeamPoints	integer	
	PrevSessionAwayTeamPoints	integer	
	Players		
		OR <b>TablePlayers</b>	open room players
		CR <b>TablePlayers</b>	closed room players
	Boards	array of <b>MatchBoard</b>	
<b>TablePlayers</b>	W	string	
	N	string	
	E	string	
	S	string	
<b>MatchBoard</b>	BoardNo	integer	

	Deal		<b>Deal</b>	
	DealId		string	DealId is (if present) Id from Tournament.Deals
	OR		<b>Board</b>	
	CR		<b>Board</b>	
<b>Deal</b>	Dealer		one of "W", "N", "E", "S"	
	Vulnerable		one of "none", "NS", "WE", "both"	
	W		<b>Hand</b>	
	N		<b>Hand</b>	
	E		<b>Hand</b>	
	S		<b>Hand</b>	
	DDS		<b>DDS</b>	
<b>Hand</b>			array of 4 string	
			spades, hearts, diamonds, clubs	
			e.g. ["J4", "53", "AJT", "AKQ963"]	
<b>DDS</b>	W		<b>HandDDSTrickCount</b>	
	N		<b>HandDDSTrickCount</b>	
	E		<b>HandDDSTrickCount</b>	
	S		<b>HandDDSTrickCount</b>	
<b>HandDDSTrickCount</b>			array of 5 integer	Count of DDS tricks in NT, S, H, D and C
<b>Board</b>	Contract		string matching regular expression " <b>^Pass\$ ^([1-7][NSHDC]x{0,2})\$"</b>	
	Declarer		one of "W", "N", "E", "S"	
	Lead		Card: one of "C2", "C3", ..., "SK", "SA"	
	Tricks		integer	
	DDSTrickCountAfterLead		integer	count of defenders DDS-tricks after the lead
	Auction		<b>Auction</b>	
	Play		<b>Play</b>	
	Notes		<b>BoardNotes</b>	
<b>Auction</b>	Dealer		"W", "N", "E" or "S"	

	Calls		array of <b>Call</b>	
	Notes		array of <b>CallNote</b>	
<b>Call</b>			one of "P", "1C", ..... "7S", "7N", "D", "R"	
<b>CallNote</b>	CallNo		integer as string , first Call has CallNo = "0"	
	A		string	alert
	E		string	explanation
	C		string	comment
<b>Play</b>	Tricks		array of <b>Trick</b>	
	Claim		integer	
	Notes		array of <b>PlayNote</b>	
<b>Trick</b>			array of 4 cards	
<b>PlayNote</b>	Card		Card: one of "C2", "C3",..., "SK", "SA"	
	E		string	explanation
	C		string	comment
<b>BoardNotes</b>	InvalidLead		Card: one of "C2", "C3",..., "SK", "SA"	
	AdjustedResult		integer	